

**Haunted Room 1408:** You hear about a ghost-haunted hotel room where everyone disappeared in it mysteriously. Being a horror fan, you go in even though staff tried to convince you not to. Escape is not a choice, run for your life.

**Museum Heist:** "De Beers Diamond" is the world's most expensive diamond in Rankil Spanish Museum under intense security. Many try to steal it, but none succeeded until a professor came up with a 5-year-old plan, today is the day to perform the heist.

**Cell 27:** Mexican authorities are developing their "Topo Chico" prison. Dorm 27 is the most complicated and technologically advanced room and you're picked to test its efficiency and try to escape but, Mexican authorities decided to detain you forever.

**The Organs:** Harley was in the Faculty of Medicine, but he is evil to the point of stealing your friend's organs. You find a letter asking to save his life in an abandoned hospital. Can you save your friend's life and expose the criminal?

**Happy Death Day:** When you visit a Motel restaurant in Las Vegas, you discover that an employee is leaking poisonous gas to kill customers! Identify the killer's identity and reasons, save others, and run out before suffocating.

**S.W.A.T Code Black:** While working with Special Weapons and Tactics team (S.W.A.T) you receive a report of an underground bomb in the city. You must intervene quickly to get it out and escape with it to the surface so the specialized team can disable it before it explodes.

**Hysteria:** You move to the countryside and the seller warns you not to enter the stables because the previous tenant's daughter disappeared in one of them. You ignore and enter to discover the secrets and suddenly you're imprisoned within it! Escape or suffer like the lost daughter.

**Giza:** During a trip to discover the Pyramids of Giza, your curiosity drew you to a forbidden place and you get locked in it! Find a way out or you will be crushed inside.

**Napoli:** you are a group that decides to join Italian Camorra gang. Your first task is to smuggle gang weapons hidden in Naples. After arrival, you realize you're in a barbershop. The gang leader calls you to say you have 60 minutes to escape or Naples police will lock you up.

**Toxic Beans:** you are residents of Lamela Croza in Medellin, Colombia. You notice residents becoming strange and aggressive. After research, you find out that a coffee roaster is the reason. Enter the mysterious roaster and destroy the machine to save humanity! Warning: beware of the guards